Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

1.   (currently amended) A mobile graphics display device, comprising

a touch sensitive display screen coupled to a touch screen processor, the touch screen processor being operable to generate first ink data representative of an input drawing action applied to the touch sensitive display screen,

a graphics display and a graphics image processor operable to display images representative of at least the first ink data on the graphics display, and

a data processor operable in combination with a wireless communications processor

to communicate the first ink data from the mobile graphics display device to another graphics display device,

to receive other ink data created by the other graphics display device, the other ink data being representative of <u>an</u> other drawing action, the graphics image processor being operable to generate a representation of the other ink data with respect to the representation of the first ink data according to a common reference, wherein the data processor is operable in combination with the wireless communications processor

to communicate a presence signal providing an indication that the mobile graphics device is available to send and move ink data to at least one other graphics display device of a predefined group of graphics display devices,

to receive [[a]] <u>the</u> presence signal from the other graphics display device, the presence signal being indicative that the other graphics display device is available to send and/or receive ink data from the mobile graphics display device, the data processor being operable in response to the presence signal to display an indication on the graphics display screen that the other device is available to send and to receive ink data, and

following receipt of the presence signal from the other graphics display device, to send and to receive the ink data to and from the other graphics display device.

2.   (currently amended) [[A]] <u>The</u> mobile graphics display device as claimed in claim 1, wherein the data processor is operable in response to a command received via the touch screen to establish a connection with the other graphics display device, the ink data produced from drawing actions from the touch screen being communicated to the other graphics display device.

3.   (currently amended) [[A]] The mobile graphics display device as claimed claim 1 ~~or 2~~, wherein the data processor is operable in combination with the graphics display processor to provide a iconic representation on the display screen representing the presence of the other graphics display device.

4.   (currently amended) [[A]] The mobile graphics display device as claimed in ~~any preceding~~ claim 1, wherein the data processor is operable to compression encode the ink data.

5.   (currently amended) [[A]] The mobile graphics display device as claimed in ~~any preceding~~ claim 1, wherein the wireless communications processor is operable in accordance with a wireless mobile radio communications interface to send and receive data via a radio access interface in accordance with the interface.

6.   (currently amended) [[A]] The mobile graphics display device as claimed in ~~any preceding~~ claim 1, wherein the data processor is responsive to an indication from the touch screen to communicate image data via the wireless communications processor to the other graphics display device.

7.   (currently amended) [[A]] The mobile graphics display device as claimed in claim 6, wherein the image data includes one of a URI address or an image file.

8.   (currently amended) A server for use with at least one graphics display device ~~according to any of claims 1 to 7~~, the server comprising
        a data communications processor operable to receive ink data from a first graphics display device and to receive ink data from at least one other graphics display device,
        a server control processor operable to store the ink data from the first graphics display device and the ink data from the other graphics display device in a data store in accordance with a sequence of receipt, wherein
        the server control processor is operable in combination with the data communications processor to communicate the ink data from the first graphics display device to the other graphics display device, and to communicate the ink data from the other graphics display device to the first graphics display device, wherein the data communications processor includes a connection control processor operable to maintain connection information, the connection information

including a list of graphics display devices associated in accordance with a defined group, and the server control processor is operable to identify presence information in accordance with whether one or more of the predefined group of devices is available to exchange ink data, and consequent upon one or more devices being identified, the server control processor is operable to communicate ink data from a device from the group to any of the other graphics display devices of the group which are identified as being present.

9.   (currently amended) [[A]] The server as claimed in claim 8, wherein the ink data communicated between the group of devices forms a communications session, and the server control processor is operable upon receipt of a request for ink data generated in association with a group from the communications session, to communicate the ink data from the session to the graphics display device requesting the ink data for the session.

10.   (currently amended) [[A]] The server as claimed in claim 9, wherein the server control processor is operable to compression encode at least some of the ink data received from the graphics display devices.

11.   (currently amended) [[A]] The server as claimed in claim 10, wherein the server control processor is operable to compression encode ink data received from the graphics display devices after a predetermined time has lapsed since generation of the ink data.

12.   (currently amended) [[A]] The server as claimed in ~~claims 8 to 11~~ claim 8, wherein the server control processor is operable to store data representative of a time of receipt of the ink data.

13.   (currently amended) [[A]] The server as claimed in ~~any of claims 8 to 12~~ claim 8, wherein the server control processor is responsive to a request for a previously generated drawing data, to communicate data representative of the previously generated drawing data to a requesting graphics display device.

14.   (previously presented) A server plug-in operable in combination with an instant messaging server and a data store, the plug-in being operable to receive ink data from a plurality of sources and to store the ink in the data store in association with a common reference space, to

maintain connection information in association with the ink data stored in the data store, the connection information including a list of graphics display devices associated in accordance with a defined group, to identify presence information in accordance with whether one or more of the predefined group of devices is available to exchange ink data, and consequent upon one or more devices being identified, to communicate ink data from a device from the group to any of the other graphics display devices of the group which are identified as being present.

15.   (currently amended) A method of exchanging hand drawn data, the method comprising

generating first ink data representative of drawing action applied to a touch sensitive display screen,

displaying images representative of the first ink data on a graphics display,

communicating the first ink data from the mobile graphics display device to another graphics display device, via a wireless communications link and receiving other ink data from the other graphics display device, the other ink data being representative of an other drawing action, and

receiving the other ink data and generating in combination with the graphics image processor a representation of the other ink data with respect to the representation of the first ink data,

communicating a presence signal providing an indication that the mobile graphics device is available to send and receive ink data to at least one other graphics display device of a predefined group of graphics display devices,

receiving [[a]] the presence signal from the other graphics display device, the presence signal being indicative that the other graphics display device is available to send and/or receive ink data from the mobile graphics display device,

in response to the presence signal, displaying an indication on the graphics display screen that the other device is available to send and to receive ink data, and

~~processor being operable in response to the presence signal to display an indication on the graphics display screen that the other device is available to send and to receive ink data, and~~

following receipt of the presence signal from the other graphics display device to send and to receive the ink data to and from the other graphics display device.

16.   (currently amended) [[A]] The method of exchanging hand drawn data as claimed in claim 15, comprising providing an iconic representation on the display screen representing the presence of other graphics display devices.

17.   (currently amended) [[A]] The method of exchanging hand drawn data as claimed in any of claims 15 or 16 claim 15, comprising compression encoding the ink data.

18.   (currently amended) [[A]] The method of exchanging hand drawn data as claimed in any of claims 15, 16 or 17 claim 15, comprising communicating in response to an indication from the touch screen, image data via the wireless communications processor to the other graphics display device.

19.   (currently amended) [[A]] The method of exchanging hand drawn data as claimed in claim 18, wherein the data includes one of a URI address or an image file.

20.   (currently amended) [[A]] The method of exchanging hand drawn data as claimed in any of claims 15 to 19 claim 15, the method comprising
        receiving ink data from a first graphics display device and receiving ink data from at least one other graphic display device,
        storing the ink data from the first graphics display device and the ink data from the other graphics display device in a data store in accordance with a common reference space,
        communicating the ink data from the first graphics display device to the other graphics display device,
        communicating the ink data from the other graphics display device to the first graphics display device,
        maintaining connection information identifying the first graphics display device and the other graphics display device, the connection information including a list of graphics display devices associated with a defined group, wherein the communicating the ink data from the first graphics display device to the other graphics display device and from the other graphics display device to the first graphics display device, includes
        identifying presence information in accordance with whether one or more of the predefined group of devices is available to exchange ink data, and consequent upon one or more devices being identified,

communicating ink data from a user from the group to any of the other graphics display devices of the group which are identified as being present.

21. (currently amended) [[A]] The method of exchanging hand drawn data as claimed in claim 20, wherein the ink data communicated between the group of devices forms a communications session, the method comprising communicating the ink data from the session to a graphics display device requesting the ink data for the session.

22. (currently amended) [[A]] The method of exchanging hand drawn data as claimed in claim 21, comprising compression encoding at least some of the ink data received from the graphics display devices.

23. (currently amended) [[A]] The method of exchanging hand drawn data as claimed in claim 22, comprising compression encoding ink data received from the graphics display devices after a predetermined time has lapsed since generation of the ink data.

24. (currently amended) [[A]] The method of exchanging hand drawn data as claimed in ~~any of claims 20 to 23~~ claim 20, comprising communicating data representative of the previously generated drawing to a requesting graphics display device, in response to a request for a previously generated drawing data.

25. (currently amended) A pair of graphics display devices, each device of the pair being a mobile graphics display device ~~according to any of claims 1 to 7~~ comprising
        a touch sensitive display screen coupled to a touch screen processor, the touch screen processor being operable to generate first ink data representative of an input drawing action applied to the touch sensitive display screen,
        a graphics display and a graphics image processor operable to display images representative of at least the first ink data on the graphics display, and
        a data processor operable in combination with a wireless communications processor to communicate the first ink data from the mobile graphics display device to another graphics display device, to receive other ink data created by the other graphics display device, the other ink data being representative of an other drawing action, the graphics image processor being operable to generate a representation of the other ink data with respect to the representation of the

<u>first ink data according to a common reference, wherein the data processor is operable in</u>
<u>combination with the wireless communications processor to communicate a presence signal</u>
<u>providing an indication that the mobile graphics device is available to send and move ink data to</u>
<u>at least one other graphics display device of a predefined group of graphics display devices, to</u>
<u>receive the presence signal from the other graphics display device, the presence signal being</u>
<u>indicative that the other graphics display device is available to send and/or receive ink data from</u>
<u>the mobile graphics display device, the data processor being operable in response to the presence</u>
<u>signal to display an indication on the graphics display screen that the other device is available to</u>
<u>send and to receive ink data, and following receipt of the presence signal from the other graphics</u>
<u>display device, to send and to receive the ink data to and from the other graphics display device,</u>
each <u>graphics display device</u> being provided with a Subscriber Identity Module associated with
the same operator.

26. (canceled)

27. (canceled)

28. (canceled)

29. (canceled)

30. (currently amended) A <u>computer readable medium programmed with a</u> computer program
providing computer executable instructions, which when loaded on to a computer causes the
computer to perform ~~the method according to any of claims 15 to 24~~
　　　<u>generating first ink data representative of drawing action applied to a touch sensitive</u>
<u>display screen,</u>
　　　<u>displaying images representative of the first ink data on a graphics display,</u>
　　　<u>communicating the first ink data from the mobile graphics display device to another</u>
<u>graphics display device, via a wireless communications link and receiving other ink data from the</u>
<u>other graphics display device, the other ink data being representative of an other drawing action,</u>
<u>and</u>

receiving the other ink data and generating in combination with the graphics image processor a representation of the other ink data with respect to the representation of the first ink data,

communicating a presence signal providing an indication that the mobile graphics device is available to send and receive ink data to at least one other graphics display device of a predefined group of graphics display devices,

receiving the presence signal from the other graphics display device, the presence signal being indicative that the other graphics display device is available to send and/or receive ink data from the mobile graphics display device,

in response to the presence signal, displaying an indication on the graphics display screen that the other device is available to send and to receive ink data, and processor being operable in response to the presence signal to display an indication on the graphics display screen that the other device is available to send and to receive ink data, and

following receipt of the presence signal from the other graphics display device to send and to receive the ink data to and from the other graphics display device.

31.   (canceled)

32.   (currently amended)   ~~A signal bearer carrying the computer program according to Claim 30~~ An apparatus for exchanging hand drawn data, the apparatus comprising

means for generating first ink data representative of drawing action applied to a touch sensitive display screen,

means for displaying images representative of the first ink data on a graphics display,

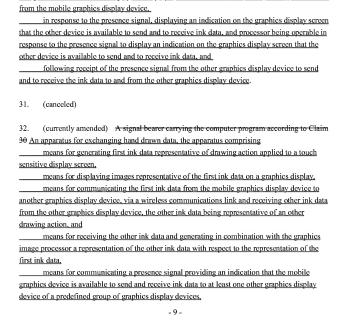means for communicating the first ink data from the mobile graphics display device to another graphics display device, via a wireless communications link and receiving other ink data from the other graphics display device, the other ink data being representative of an other drawing action, and

means for receiving the other ink data and generating in combination with the graphics image processor a representation of the other ink data with respect to the representation of the first ink data,

means for communicating a presence signal providing an indication that the mobile graphics device is available to send and receive ink data to at least one other graphics display device of a predefined group of graphics display devices,

means for receiving a presence signal from the other graphics display device, the presence signal being indicative that the other graphics display device is available to send and/or receive ink data from the mobile graphics display device,

means for displaying, in response to the presence signal, an indication on the graphics display screen that the other device is available to send and to receive ink data, and following receipt of the presence signal from the other graphics display device means for sending and receiving the ink data to and from the other graphics display device.